

Curriculum Vitae et Studiorum: Damiano Perri

Curriculum Vitae

Work experience	2
University studies and training courses	5
Training and refresher courses	6
Acknowledgements and Awards	7
Important assignments	8
Conferences and seminars (as speaker)	10
Conferences and seminars (as a listener)	12
Publications	15
Reviews	18
Master's theses co-author	20
Bachelor theses co-author	20
Applications developed for smartphones	23
Websites created or administered	24
Languages and other skills	25

PERSONAL INFORMATION

Damiano Perri, Ph.D.



- ✉ damiano.perri@unipg.it
- 🌐 www.damianoperri.it www.researchgate.net/profile/Damiano-Perri
- 🐙 <https://github.com/DamianoP>
- 🌐 <https://www.linkedin.com/in/damiano-perri-6938b893/>
- 🆔 **ORCID** [0000-0001-6815-6659](https://orcid.org/0000-0001-6815-6659)

CURRENT ROLE

Research Fellow, Universty of Perugia

WORK EXPERIENCE

2023 - Now

Research fellow

University of Perugia, (Italy)

Research fellow, project: "University Services for Teaching and Research in High Availability". Study and implementation of Web applications and Mobile Apps for the provision of University services dedicated to Research and Teaching in high reliability, System management of the Cloud platform (AWS or Google or Microsoft Azure) for services in high reliability. Systems management in Linux and Windows environments. Development of artificial intelligence for the enhancement of university research and teaching. Realisation of Metaverse and Virtual Reality and Augmented Reality environments, particularly oriented towards university research and teaching.

2023 – now

Adjunct professor

University of Perugia, (Italy)

Lecturer at the Department of Mathematics and Informatics of the University of Perugia of the teaching "**Virtual Reality And Augmented Reality Laboratory 1**", INF/01, academic year 2023/2024. The teaching is mandatory and is part of the core curriculum of the degree course in "Programming and Management of Computer Systems".

2023 – now

Adjunct professor

University of Perugia, (Italy)

Lecturer at the Department of Mathematics and Informatics of the University of Perugia of the teaching "**Elements of Computer Architecture and Operating Systems**", INF/01, academic year 2023/2024. The teaching is mandatory and is part of the core curriculum of the degree course in "Programming and Management of Computer Systems".

2015 – Now

Technical Manager and main developer

LibreEOL - University of Perugia (Italy)

Administrator and developer of the web platform **LibreEOL**, which enables university examinations to be conducted in a technically and legally secure manner.

2023

Teacher

ITS Umbria Academy, (Italy)

Teacher at ITS Umbria Accademy of the following teachings:

- "Computer Graphics"
- "Computer Science"
- "Internet Technologies"
- "Big data management and analytics"

2023 **Guidance Expert**

University of Perugia (Italy)

Serve with the role of Guidance Expert following the winning of a call for applications by the University of Perugia for the constitution of a list of highly qualified experts from which to draw to cover any needs in the organisation in secondary schools of the Programme "Active guidance in the school-university transition" financed by the European Union -NextGenerationEU within the framework of the P.N.R.R. - Mission 4, Component 1 "Strengthening the supply of education services: from nursery schools to universities" - Investment 1.6. N.R.R. - Mission 4, Component 1 "Strengthening the supply of education services: from kindergartens to universities" - Investment 1.6. (Ministerial Decree no. 934 of 03 August 2022).

2023 – Now **Guest editor**

MDPI

Guest Editor of the [Special Issue](#) "Selected Papers from the 23rd International Conference on Computational Science and Its Applications (ICCSA 2023)" on the journal Computers (ISSN 2073-431X).

2022 – Now **Topic Coordinator**

Frontiers

Topic Coordinator of the [Special Issue](#) "The Metaverse, Immersive Virtual Reality and its Implications on Human Behavior" in "Frontiers in Psychology" journal.

2022-2023 **Collaborator**

Federazione Italiana Giochi e Sport Tradizionali (FIGeST)

Carried out various activities for the organisation and support of the EuFestTSG event. Adaptation of the LibreEOL e-assessment platform for the implementation of a test enabling the awarding of training credits to students, who obtained eligibility by passing this test. Adaptation of the UniPG participation platform (<https://partecipa.unipg.it>) for the realisation of the digital registration form, which allows FIGeST to speed up some bureaucratic procedures, such as the issuing of the certificate of participation and the issuing of attendance certificates, once the e-assessment test has been passed.

2022 **Teacher**

ITS Umbria Accademy (Italia)

He was a teacher for the Advanced Computer Science course. The 40 hours of lessons are aimed at teaching Blender, Unity, History of video games, Making GUIs for mobile games, mobile programming.

11/2022 – 2023 **University tutor for the course High Performance Computing**

University of Perugia (Italy)

He acts as tutor for the University for the course "High Performance Computing"

09/2022 – 10/2022 **University tutor for the course PyBootCamp 2022**

University of Perugia (Italy)

Pyboothcamp is an introductory course to Python, the currently emerging programming language for Artificial Intelligence applications.

01/12/2021 – 30/06/2022 **University tutor**

University of Perugia (Italy)

He acts as tutor for the University for the course "Virtual reality systems".

09/2021 **Committee support activities for a public competition call, Cesar**

Cesar, Casalina (Italia)

Conducts a committee support activity for a public competition announcement using the LibreEOL online examination system

01/12/2020 – 30/06/2021 **University tutor**

University of Perugia (Italy)

He acts as tutor for the University for the course "Virtual reality systems".

25/10/2020 – 31/10/2020 **IT assistant**

University of Perugia (Italy)

Participates in the organisation of the "multiscale, machine learning and QSAR Methods applied to biomolecules", part of the Master's in Theoretical Chemistry and computational Modelling Course 2020-2021 as a technical assistant to the computer equipment and software used for the video streams

23/01/2020 – 23/04/2020 **University tutor for the course PyBootCamp 2020**

University of Perugia (Italy)

Pyboothcamp is an introductory course to Python, the currently emerging programming language for Artificial Intelligence applications.

It was organized with the innovative "peer-to-peer" formula where senior computer science students and PhD students tutor and explain the secrets of Python programming to their peers, under the supervision of Professor Alfredo Milani, President of the Board of Courses Degree in Computer Science.

2019 **IT consultant**

Arcadia SRL

Creates a virtual art gallery for classical art painter Edmondo Zaroli. The art gallery allows the user to explore the environment and view the paintings created by the master with the use of a 3D viewer. In addition, a responsive website is created and is accessible at the following address: <https://www.zaroli.it/>

06/11/2017 – 31/07/2018 **University tutor**

University of Perugia (Italy)

He acts as tutor for the University for the "High Performance Computing" course and for the "Virtual Reality Systems" course.

12/01/2018 – 16/01/2018 **University tutor**

University of Perugia (Italy)

A tutoring activity was carried out in the framework of the project "Alternanza Scuola Lavoro" of the Department of Mathematics and Informatics of the University of Perugia called "La Via Flaminia Virtuale" with the Istituto Tecnico Tecnologico "Leonardo Da Vinci" of Foligno (PG) for a total duration of 20 hours on 12-16 January 2018. The course was attended by 24 students. During the tutoring activities, concerning the software Blender and Unity, excellent results were obtained with the students.

2018 Tutor - european call for proposals P.O.N.

ITT Leonardo da Vinci institute (Foligno)

Tutor a course to the fourth class explaining virtual reality techniques and methodologies. Creation of three-dimensional worlds, environments and scenes. Graphic design of video games Use of Unity, Blender, Gimp During the project the Via Flaminia, the Tempietto del Clitunno, the walls of Spello, Bevagna, Assisi, and some characteristic objects of the historical period under examination are realised.

2016 – 31/10/2017 University tutor

University of Perugia (Italy)

Tutoring for the "drop-out rate reduction" action of the PLS (Scientific Degrees Plan) - National Chemistry Project

23/10/2016 – 23/03/2017 Computer systems analyst

ICCSA (The International Conference on Computational Science and Its Applications)

Optimisation of e-mail list management procedures for the ICCSA conference and implementation of new functionalities in the official conference website

UNIVERSITY STUDIES AND TRAINING COURSES

03/10/2019 – 05/06/2023 Ph.D. in Mathematics, Statistics, Computer Science

University of Florence

He obtained the title of Doctor of Mathematics, Statistics and Computer Science (Computer Science curriculum) after completing the XXXV cycle of his doctorate, which focused on topics concerning Virtual Reality, Augmented Reality, Machine Learning and Cloud Computing. The thesis presented has the following title: 'Innovative approaches to some modern complex problems'. During his third year, he had the honour and pleasure of collaborating with Prof. Sumi Helal (University of Florida). The PhD took place at the University of Florence. SSD: INF/01

More information: During his doctoral program, he took advanced courses, including :

- Advances in Neural Network (6CFU)
- Methods for Parallel Programming (6CFU)
- Affective Computing and Emotion Recognition (6CFU)
- Evolutionary computations and its applications to machine learning (6CFU)

25/09/2016 – 21/02/2019 Master's degree, Intelligent and mobile computing

University of Perugia (Italy)

He completed his Master's degree in Computer Science, Intelligent and mobile computing, with a grade of 110 cum laude. The thesis presented has the following title: "Adaptive methods for accelerating Deep Neural Networks on ARM GPU architectures". The co-advisors were Prof. Osvaldo Gervasi (University of Perugia), Dr. Anton Lokhmotov (Dividiti) and Prof. Flavio Vella (University of Bolzano). Master's degree pursuant to Ministerial Decree 270/2004 in: LM/18

2013 – 22/09/2016 Degree in computer science

University of Perugia (Italy)

Completes a three-year degree course in Computer Science, with a mark of 110 cum laude. The thesis was entitled: "Predisposition of the EOL software to tests for the certification of language skills". The supervisor was Prof. Osvaldo Gervasi (University of Perugia). Master's degree pursuant to Ministerial Decree 270/2004 in: L/31

2006 – 2011 Scientific high school diploma

ITAS "Giordano Bruno" (Italy)

High school diploma

TRAINING AND REFRESHER COURSES**22/06/2021 – 24/06/2021 Architecting on AWS**

Xpeppers - AWS Training Partner

This course explains the fundamentals of building IT infrastructures on the AWS platform. It explains how to optimise the AWS Cloud after understanding what AWS services are and how they fit into cloud-based solutions. In addition, students explore AWS Cloud best practices and design patterns to architect optimal IT solutions on AWS and build multiple infrastructures in guided hands-on activities. The course also explains how to create architectures and integrate them into robust and flexible solutions.

01/06/2021 – 04/06/2021 Systems operations on AWS

Xpeppers - AWS Training Partner

This course teaches system operators and anyone performing system operations functions how to install, configure, automate, monitor, secure, manage and remediate the AWS services, networks and systems needed to support business applications. The course also examines specific AWS features, tools and best practices related to these functions.

11/04/2019 – 02/07/2019 Obtaining 24CFU in anthropo-psycho-pedagogical disciplines

Pegaso Telematic University (Italy)

Principal subjects studied/occupational skills covered: Course carried out with the Telematic University Pegaso reserved for the Teaching Profession Area with which 24 CFUs were acquired in anthropo-psycho-pedagogical disciplines and in teaching methodologies and technologies, these 24 CFUs are the prerequisite to participate in the teaching competition for high school / middle school.

The exams taken were the following:

- Antropologia culturale - 6 CFU
- Didattica dell'inclusione - 6 CFU
- Tecnologie dell'istruzione e dell'apprendimento - 6 CFU
- Psicologia generale - 6 CFU

11/04/2013 – 17/05/2014 CCNA Certification Training Course (300 Hours)

Accademia Domani (Italy)

He follows the technical preparation course for the CISCO CCNA certification. The course trains a networking specialist to install, configure, manage and troubleshoot medium-sized wired networks, both local area networks and wide area networks, including the implementation and testing of remote site connections over WANs. The course provides a comprehensive and structured knowledge of networking technologies including IP routing and switching, network security, network services, network programmability and network automation. Topics covered: TCP/IP, Subnetting, Network Management, Routing, WLAN, IPV4, IPV6, WAN, NAT.

10/05/2011 – 07/09/2011 Cisco Certification - IT Essential: PC Hardware and Software

Cisco System, Inc. (Italy)

Through the institute "Giordano Bruno" participates in the professional course organised by the Cisco System. Inc Networking Accademy obtaining the Cisco certification "IT Essentials: PC Hardware and Software" with particular reference to: installation and navigation in an operating system, step-by-step assembly of a desktop computer, installation of peripherals, installation and maintenance of an operating system, network, workstation, laptop or scanner

ACKNOWLEDGEMENTS AND AWARDS**02/2024 Subject matter expert for teaching Affective Computing (LM-18)**

University of Perugia

11/02/2021 Approval of candidature and inclusion in the ITS Umbria Academy teachers' roster

Foligno, Italia

06/2021 Subject matter expert for teaching Computer Networks: Protocols (L-31)

University of Perugia

06/2021 Subject matter expert for teaching Open and distributed systems (L-31)

University of Perugia

06/2021 Subject matter expert for teaching Simulation (LM-18)

University of Perugia

06/2021 Subject matter expert for teaching Didactics of computer science (LM-18)

University of Perugia

05/2020 Subject matter expert for the teaching Network Architecture (L-31)

University of Perugia

05/2020 Subject matter expert for the teaching Virtual Reality Systems (L-31)

University of Perugia

05/2020 Subject matter expert for the teaching of Human Computer Interaction (LM-18)

University of Perugia

05/2020 Subject matter expert for the teaching of High Performance Computing (LM-18)

University of Perugia

2020 Best Paper Award

ICCSA 2020 (Cagliari)

Awarded the 'Best paper Award' for the paper 'An immersive Open Source environment using Godot' presented at the 20th International Conferences on Computational Science and Its Applications..

IMPORTANT ASSIGNMENTS

2024 - current **Founding member of the cultural association "International Community on Computational Science and its Applications ETS"**

Via Mazzini 89th, 85100, Potenza, Italy

The Association pursues various purposes including the promotion and encouragement of studies and research related to scientific subjects conducted with theoretical and experimental methods based on computer and mathematical approaches; experimental and mathematical-informatics tools; the dissemination of innovative scientific knowledge developed with experimental and mathematical-informatics tools; and the planning and implementation of scientific research to be developed with experimental and mathematical-informatics tools;

2024 - current **Scientific committee member: Davide Piampiano**

Assisi, (Italy)

Development of Virtual Reality applications to commemorate the memory of Davide Piampiano. Theoretical and technical advice for the implementation of projects and activities for the committee's work.

More information: The Davide Piampiano Scientific Committee was established to commemorate Davide's memory through social activities and actions.

Translated with DeepL.com (free version)

10/2023 **Member of the Scientific Committee (ICAIGE 2023)**

Sousse, (Tunisia)

Member of the Scientific Committee for the 2023 IEE International Conference On Artificial Intelligence & Green Energy , he has participated in the review process.

More information <https://icaige.hn.tn/>

2023 **Technology chair for International Conferences on Computational Science and Its Applications (ICCSA 2023)**

Athens, (Greece)

The 23th International Conference on Computational Science and Applications (ICCSA 2023) has been held on July 3 - 6, 2023 blended (online and in presence) in collaboration with the University of Athens, Greece.

More information <https://iccsa.org>

2023 **Chairman (AIWA)**

University of Athens (Greek)

Chairman at the session Advanced and Innovative Web Apps at the International Conference on Computational Science and its Applications 2023 .

2023 **Chairman (VRA)**

University of Athens (Greek)

Chairman at the session Virtual Reality, Augmented reality and Applications at the International Conference on Computational Science and its Applications 2023 .

2022 **Technology chair for International Conferences on Computational Science and Its Applications (ICCSA 2022)**

Málaga (Italy)

The 22th International Conference on Computational Science and Applications (ICCSA 2022) has been held on July 13 - 16, 2022 blended (online and in presence) in collaboration with the University of Málaga, Spain.

[More information](https://iccsa.org) <https://iccsa.org>

2022 **Chairman (VRA)**

University of Málaga (Spain)

Chairman at the session Virtual Reality, Augmented reality and Applications alla International Conference on Computational Science and its Applications 2022 .

06/04/2022 **Jury member of a contest**

FORMA.AZIONE SRL (Italia)

He was nominated to be part of the jury of the Digital Campus competition. The competition was part of the project entitled: «Training and information activities, aimed at schools of secondary within the project "Digital Campus" ». The competition had several categories, ranging from robotics, mobile application development, video editing to augmented reality, video projection on 3D objects.

2021 **Technology chair for International Conferences on Computational Science and Its Applications (ICCSA 2021)**

Cagliari (Italy)

The 21th International Conference on Computational Science and Applications (ICCSA 2021) has been held on September 13 - 16, 2021 blended (online and in presence) in collaboration with the University of Cagliari, Italy.

[More information](https://2021.iccsa.org) <https://2021.iccsa.org>

2021 **Chairman (VRA)**

University of Cagliari (Italy)

Chairman at the session Virtual Reality, Augmented reality and Applications alla International Conference on Computational Science and its Applications 2021 .

03/2021 – 04/2021 **Artifact Evaluation Committee Members Computing Frontiers (CF'21)**

Virtual conference

Computing Frontiers is an eclectic, interdisciplinary, collaborative community of researchers investigating emerging technologies in the broad field of computing: our common goal is to drive the scientific breakthroughs that transform society.

2020 **Technology chair for International Conferences on Computational Science and Its Applications (ICCSA 2020)**

Cagliari (Italy)

The 20th International Conference on Computational Science and Applications (ICCSA 2020) has been held on July 1 - 4, 2020 online in collaboration with the University of Cagliari, Italy.

ICCSA 2020 has been the next event in a series of highly successful International Conferences on Computational Science and Its Applications (ICCSA), previously held in Saint Petersburg, Russia (2019), Melbourne, Australia (2018), Trieste, Italy (2017), Beijing, China (2016), Banff, Canada (2015), Guimaraes, Portugal (2014), Ho Chi Minh City, Vietnam (2013), Salvador de Bahia, Brazil (2012), Santander, Spain (2011), Fukuoka, Japan (2010), Suwon, Korea (2009), Perugia, Italy (2008), Kuala Lumpur, Malaysia (2007), Glasgow, UK (2006), Singapore (2005), Assisi, Italy (2004), Montreal, Canada (2003), and (as ICCS) in Amsterdam, The Netherlands (2002) and San Francisco, USA (2001). The first ICCSA conference was co-organized by C.J.K. Tan (UK) and M. Gavrilova (U of Calgary, Canada) in 2003. Submitted papers will be subject to stringent peer review by at least three experts and carefully evaluated based on originality, significance, technical soundness, and clarity of exposition. All accepted papers will be included in the Springer Lecture Notes in Computer Science (LNCS) series and indexed by Scopus, EI Engineering Index, Thomson Reuters Conference Proceedings Citation Index (included in ISI Web of Science), and several other indexing services. The papers will contain linked references, XML versions and citable DOI numbers.

More information <https://2020.iccsa.org>

04/2020 – 04/2020 **Artifact Evaluation Committee Members Computing Frontiers (CF'20)**

Ischia (Italy)

Computing Frontiers is an eclectic, interdisciplinary, collaborative community of researchers investigating emerging technologies in the broad field of computing: our common goal is to drive the scientific breakthroughs that transform society.

More information <http://www.computingfrontiers.org/2020/>

CONFERENCES AND SEMINARS (AS SPEAKER)

18/04/2024 **Master in Cultural Heritage Management for Tourism Development**

University of Perugia (Italy)

Present a 9-hour lecture entitled: "Tourism communication: the role and potential of Virtual Reality" at Palazzo Bernabei, Assisi, Italy

29/09/2023 **Sharper Night 2023**

University of Perugia (Italy)

Presenting at the Sharper Night 2023 'Realtà reimmaginate: tra tangibile e fantastico?'

29/09/2023 **Sharper Night 2023**

University of Perugia (Italy)

Presenting at the Sharper Night 2023 'Contare con i quanti, conta veramente?'

06/2023 **International Conference on Computational Science and its Applications**

University of Athens (Greek)

Presenting at the conference ICCSA 2022 the scientific paper 'A new exercise environment for the treatment of Visual Snow'.

30/09/2022 **Metaverse and future prospects**

University of Perugia (Italy)

The metaverse is the last frontier of the human imagination, where everything that has a physical limit in the real world is overcome in this new dimension. Students are offered a series of interactive scenarios that they will be able to visit, immersing themselves in them through an avatar that will allow them to observe the environments first-hand.

- 25/09/2022 The digitalization of Traditional Games**
University of Perugia (Italy)
A talk together with Prof. Gervasi on the importance of digitising traditional sports through modern Virtual Reality and Augmented Reality technologies is presented.
- 07/07/2022 International Conference on Computational Science and its Applications**
University of Màlaga (Spain)
Presenting at the conference ICCSA 2022 the scientific paper 'A mobile app to help people affected by Visual Snow'.
- 07/07/2022 AWS Summit Milano**
Milano (Italy)
Presenting at the conference: "AWS e open source: come partecipare, scegliere e gestire software open source su larga scala"
- 21/04/2022 Impact of open source and open data technologies on the journalist**
Ordine dei giornalisti Umbria, Sala Convegni, Hotel Plaza, Via Palermo n.88 - Perugia
He held an hour-long seminar explaining how to access the Deep Web, the Dark Web, the risks and dangers that can be encountered, and the content that is typically found in these environments. The audience consisted of professional journalists.
- 09/12/2021 Remote assessment tools**
University of Perugia (Italy)
Assignment for the participation as speaker of a scientific seminar in the context of the National Plan for Scientific Degrees of Informatics, concerning the module "Nuovi stimoli verso lo studio dell'Informatica" of the course of Didactics of Informatics, at the Department of Mathematics and Informatics of the University of Perugia on 9 December 2021
- 15/09/2021 International Conference on Computational Science and Its Applications**
ICCSA 2021 (Cagliari)
Presenting at the conference ICCSA 2021 the scientific paper 'A new method for binary classification of proteins using Machine Learning'.
- 16/06/2021 GARR**
GARR - the Italian Education and Research Network
A scalable platform for electronic assessment (e-assessment) is presented, for which remote student control has recently been implemented, respecting student privacy. The platform does not require any software to be installed on the students' clients. The platform has been adopted by the University of Perugia for the execution of secure written examinations remotely as of 24/12/2020, thanks to a Rectoral Decree that amended the current Didactic Regulations that prohibited written examinations during pandemic periods, encouraging its adoption by the University's faculty, after the software had been illustrated to the Department Directors and the Student Council. At the moment the platform, released under the GPL 3.0 licence, based on Docker containers and configured to scale horizontally, is implemented on a commercial cloud under the CRUI agreement. As of 19/05/2021, 29519 individual exams have been held on the platform, distributed over 1628 examination sessions, 662 subjects and 16142 questions have been activated. 357 teachers and 13426 students have registered.
- 27/10/2021 Safer Internet Day**

Scientific High School Galileo Galilei (Perugia)

He held a seminar during the "Safer Internet Day" for the "Galileo Galilei" scientific high school entitled "How deep and dark is the web?".

27/10/2020 **Theoretical Chemistry and computational Modelling Course**

Theoretical Chemistry and computational Modelling Course

Participates as a speaker for the event "multiscale, machine learning and QSAR Methods applied to biomolecules", part of the Master in Theoretical Chemistry and computational Modelling Course 2020-2021 giving a talk on the following topic: "Binary classification proteins by Machine Learning Approach". This is followed by a hands-on, for a total of 3 hours of lectures.

01/07/2020 **International Conference on Computational Science and Its Applications**

ICCSA 2020 (Cagliari)

Presented the scientific paper 'Teaching Math with the help of Virtual Reality' at the conference.

01/07/2020 **International Conference on Computational Science and Its Applications**

ICCSA 2020 (Cagliari)

Presented the scientific paper 'An immersive Open Source environment using Godot' at the conference.

20/12/2019 **Astro Chemical Origins**

Università Grenoble Alpes - Astro Chemical Origins, Grenoble (Francia)

He gave a 45-minute seminar entitled 'Machine Learning approaches using Python' for the Astro Chemical Origins project.

12/10/2019 **AmareMatica**

University of Perugia (Italy)

He held a 30-minute seminar at the Salda del Dottorato (Cloister of the San Lorenzo Cathedral) in Perugia for the Infor-AmareMatica, Poliedricità e Trasversalità dell'Informatica day. The topic was: "How much do you deserve? - Opportunities for online assessment".

05/2019 **Piano Lauree Scientifiche**

University of Perugia (Italy)

He held a 20-minute seminar at the Department of Mathematics and Computer Science of Perugia for the Departmental Day of Scientific Degrees (PLS). The topic was: "Computer science pill: Distance assessment tools", starting with a brief historical introduction and explaining the usefulness and functioning of the LibreEOL software, used at European level for chemistry and computer science exams.

10/03/2018 **Blender Italian Conference**

Teatro Spazio ZUT (Foligno)

He gave a 30-minute talk together with Prof. Osvaldo Gervasi from the University of Perugia at the Spazio ZUT theatre in Foligno for the Italian Blender 2018 conference. In that space of time they talked about 3D graphics, design and 3D modelling of complex objects and scenes. Some reconstruction works of the tempietto del Clitunno and the Via Flaminia were shown for a European P.O.N. project carried out in collaboration with the Vinci High School in Foligno.

**CONFERENCES AND SEMINARS
(AS A LISTENER)**

- 03/07/2022 – 06/07/2022 **International Conference on Computational Science and its Applications**
Blended conference - University of Athens (Greek)
Computational Science is a main pillar of most of the present research, industrial and commercial activities and plays a unique role in exploiting Information and Communication Technologies as innovative technologies. The ICCSA Conference offers a real opportunity to discuss new issues, tackle complex problems and find advanced enabling solutions able to shape new trends in Computational Science.
- 04/07/2022 – 07/07/2022 **International Conference on Computational Science and its Applications**
Blended conference - University of Màlaga (Spain)
Computational Science is a main pillar of most of the present research, industrial and commercial activities and plays a unique role in exploiting Information and Communication Technologies as innovative technologies. The ICCSA Conference offers a real opportunity to discuss new issues, tackle complex problems and find advanced enabling solutions able to shape new trends in Computational Science.
- 13/09/2021 – 16/09/2022 **International Conference on Computational Science and its Applications**
Blended conference - University of Cagliari (Italy)
Computational Science is a main pillar of most of the present research, industrial and commercial activities and plays a unique role in exploiting Information and Communication Technologies as innovative technologies. The ICCSA Conference offers a real opportunity to discuss new issues, tackle complex problems and find advanced enabling solutions able to shape new trends in Computational Science.
- 11/05/2021 - 13/05/2021 **ACM International Conference on Computing Frontiers 2021**
Online Conference - University of Catania (Italy)
CF's broad scope is driven by recent technological advances in wide-ranging fields impacting computing, such as memory hardware and systems, network and systems architecture, cloud computing, novel device physics and materials, power efficiency, new application domains of machine and deep learning and big data analytics, and systems portability and wearability.
- 25/10/2020 – 31/10/2020 **Multiscale, machine learning and QSAR Methods applied to biomolecules**
University of Perugia (Italy)
He took part in a week-long series of seminars held at the University of Perugia's chemistry department by various lecturers.
- 21/10/2020 – 22/10/2020 **Unity for Umanity - Summit 2020**
conferenza online
Seminar held via live streaming and aimed at scholars of virtual reality techniques based on the Unity graphic engine
- 09/10/2020 **Epidemics, population Dynamics: prevention and containment**
University of Perugia (Italy)
Seminar held via virtual classroom teams by Prof. Giuseppe Schinaia

- 09/10/2020 **Quantum pictorialism**
University of Pisa (Italy)
Seminar delivered via virtual classroom teams
- 5/10/2020 **Cultura, mutamento, sviluppo. Quali sfide future per l'eco sostenibilità della società digitale**
University of Salerno (Italy)
Seminar held by the professor Emiliana Mangone
- 29/09/2020 **Verso horizon europe: contesto, mission e partnership**
Agenzia per la promozione della ricerca europea (APRE)
Online training course explaining the background, objectives and guidelines of the Horizon Europe project
- 25/09/2020 **Quantum pictorialism**
University of Pisa (Italy)
Seminar delivered via virtual classroom teams
- 01/07/2020 – 04/07/2020 **International Conference on Computational Science and its Applications**
Online conference - University of Cagliari (Italy)
Computational Science is a main pillar of most of the present research, industrial and commercial activities and plays a unique role in exploiting Information and Communication Technologies as innovative technologies. The ICCSA Conference offers a real opportunity to discuss new issues, tackle complex problems and find advanced enabling solutions able to shape new trends in Computational Science.
- 11/05/2020 - 13/05/2020 **ACM International Conference on Computing Frontiers 2020**
Online Conference - University of Catania (Italy)
CF's broad scope is driven by recent technological advances in wide-ranging fields impacting computing, such as memory hardware and systems, network and systems architecture, cloud computing, novel device physics and materials, power efficiency, new application domains of machine and deep learning and big data analytics, and systems portability and wearability.
- 17/02/2020 – 18/02/2020 **Machine learning meets Chemistry**
University of Torino (Italy)
Series of seminars held at the Department of Chemistry, University of Torino
- 31/01/2020 **Quantum Computers**
University of Pisa (Italy)
Seminar held at the Department of Mathematics and Informatics, University of Pisa
- 11/12/19 **Algoritmi evolutivi algebrici**
University of Perugia (Italy)
Seminar held by Prof. Valentino Santucci, at the Department of Mathematics and Informatics, University of Perugia
- 10/12/2019 **Exploiting social Influence to control opinions in social network**
University of Perugia (Italy)

Seminar held by Dr Federico Corò, at the Department of Mathematics and Informatics, University of Perugia

28/11/2019 **Funzioni di matrici e applicazioni alla scienza delle reti**

University of Perugia (Italy)

Seminar held by Prof. Michele Benzi, at the Department of Mathematics and Informatics, University of Perugia

15/09/2016 - 16/09/2016 **EchemTest+ Training Event**

University of Perugia (Italy)

Participates in the training event for the EchemTest platform used internationally for chemistry examinations and certifications by the ECTN

PAPERS

- [1] Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Empowering Knowledge With Virtual and Augmented Reality”. In: *IEEE Access* 11 (2023), pp. 144649–144662. DOI: [10.1109/ACCESS.2023.3342116](https://doi.org/10.1109/ACCESS.2023.3342116).
- [2] Marco Simonetti, **Damiano Perri**, and Osvaldo Gervasi. “Variational Methods in Optical Quantum Machine Learning”. In: *IEEE Access* (2023). DOI: [10.1109/ACCESS.2023.3335625](https://doi.org/10.1109/ACCESS.2023.3335625). URL: <https://doi.org/10.1109/ACCESS.2023.3335625>.
- [3] Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Strategies and System Implementations for Secure Electronic Written Exams”. In: *IEEE Access* (2022). DOI: [10.1109/ACCESS.2022.3150860](https://doi.org/10.1109/ACCESS.2022.3150860). URL: <https://doi.org/10.1109/ACCESS.2022.3150860>.
- [4] **Damiano Perri**, Marco Simonetti, and Osvaldo Gervasi. “Deploying Efficiently Modern Applications on Cloud”. In: *Electronics* 11.3 (2022). ISSN: 2079-9292. DOI: [10.3390/electronics11030450](https://www.mdpi.com/2079-9292/11/3/450). URL: <https://www.mdpi.com/2079-9292/11/3/450>.
- [5] **Damiano Perri**, Marco Simonetti, and Osvaldo Gervasi. “Deploying Serious Games for Cognitive Rehabilitation”. In: *Computers* 11.7 (2022). ISSN: 2073-431X. DOI: [10.3390/computers11070103](https://www.mdpi.com/2073-431X/11/7/103). URL: <https://www.mdpi.com/2073-431X/11/7/103>.
- [6] **Damiano Perri**, Marco Simonetti, and Osvaldo Gervasi. “Synthetic Data Generation to Speed-Up the Object Recognition Pipeline”. In: *Electronics* 11.1 (2022). ISSN: 2079-9292. DOI: [10.3390/electronics11010002](https://www.mdpi.com/2079-9292/11/1/2). URL: <https://www.mdpi.com/2079-9292/11/1/2>.
- [7] Paolo Sylos Labini, Marco Cianfriglia, **Damiano Perri**, Osvaldo Gervasi, Grigori Fursin, Anton Lokhmotov, Cedric Nugteren, Bruno Carpentieri, Fabiana Zollo, and Flavio Vella. “On the Anatomy of Predictive Models for Accelerating GPU Convolution Kernels and Beyond”. In: *ACM Trans. Archit. Code Optim.* 18.1 (Jan. 2021). ISSN: 1544-3566. DOI: [10.1145/3434402](https://doi.org/10.1145/3434402). URL: <https://doi.org/10.1145/3434402>.
- [8] **Damiano Perri**, Martina Fortunelli, Marco Simonetti, Riccardo Magni, Jessica Carloni, and Osvaldo Gervasi. “Rapid Prototyping of Virtual Reality Cognitive Exercises in a Tele-Rehabilitation Context”. In: *Electronics* 10.4 (2021). ISSN: 2079-9292. DOI: [10.3390/electronics10040457](https://www.mdpi.com/2079-9292/10/4/457). URL: <https://www.mdpi.com/2079-9292/10/4/457>.
- [9] Valentina Franzoni, Giulio Biondi, **Damiano Perri**, and Osvaldo Gervasi. “Enhancing Mouth-Based Emotion Recognition Using Transfer Learning”. In: *Sensors* 20.18 (2020). ISSN: 1424-8220. DOI: [10.3390/s20185222](https://www.mdpi.com/1424-8220/20/18/5222). URL: <https://www.mdpi.com/1424-8220/20/18/5222>.

BOOKS OR PARTS OF BOOKS

- [1] **Damiano Perri**, Marco Simonetti, Osvaldo Gervasi, and Sergio Tasso. *Chapter 4 - High-performance computing and computational intelligence applications with a multi-chaos perspective*. Ed. by Yeliz Karaca, Dumitru Baleanu, Yu-Dong Zhang, Osvaldo Gervasi, and Majaz Moonis. Academic Press, 2022, pp. 55–76. ISBN: 978-0-323-90032-4. DOI: <https://doi.org/10.1016/B978-0-323-90032-4.00010-9>. URL: <https://www.sciencedirect.com/science/article/pii/B9780323900324000109>.
- [2] **Damiano Perri**, Marco Simonetti, Sergio Tasso, and Osvaldo Gervasi. *Learning Mathematics in an Immersive Way*. IntechOpen, Mar. 2021. DOI: [10.5772/intechopen.96533](https://doi.org/10.5772/intechopen.96533). URL: <https://doi.org/10.5772/intechopen.96533>.

PROCEEDINGS

- [1] **Damiano Perri**, Osvaldo Gervasi, and Marco Simonetti. “A New Exercise Environment for the Experimental Treatment of Visual Snow”. In: *Computational Science and Its Applications – ICCSA 2023 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Ana Maria A. C. Rocha, Chiara Garau, Francesco Scorza, Yeliz Karaca, and Carmelo M. Torre. Cham: Springer Nature Switzerland, 2023, pp. 243–252. ISBN: 978-3-031-37105-9.
- [2] **Damiano Perri**, Marco Simonetti, Sergio Tasso, and Osvaldo Gervasi. “Open Meta-verse with Open Software”. In: *Computational Science and Its Applications – ICCSA 2023 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Ana Maria A. C. Rocha, Chiara Garau, Francesco Scorza, Yeliz Karaca, and Carmelo M. Torre. Cham: Springer Nature Switzerland, 2023, pp. 583–596. ISBN: 978-3-031-37126-4.
- [3] Marco Simonetti, **Damiano Perri**, and Osvaldo Gervasi. “A Simple Implementation of an Entangler Circuit by Using Quantum Linear Optics”. In: *Computational Science and Its Applications – ICCSA 2023 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Ana Maria A. C. Rocha, Chiara Garau, Francesco Scorza, Yeliz Karaca, and Carmelo M. Torre. Cham: Springer Nature Switzerland, 2023, pp. 116–129. ISBN: 978-3-031-37105-9.
- [4] Osvaldo Gervasi, **Damiano Perri**, Marco Simonetti, and Sergio Tasso. “Strategies for the Digitalization of Cultural Heritage”. In: *Computational Science and Its Applications – ICCSA 2022 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Ana Maria A. C. Rocha, and Chiara Garau. Cham: Springer International Publishing, 2022, pp. 486–502. ISBN: 978-3-031-10592-0.
- [5] **Damiano Perri**, Marco Simonetti, Osvaldo Gervasi, and Natale Amato. “A Mobile App to Help People Affected by Visual Snow”. In: *Computational Science and Its Applications – ICCSA 2022 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Ana Maria A. C. Rocha, and Chiara Garau. Cham: Springer International Publishing, 2022, pp. 473–485. ISBN: 978-3-031-10592-0.
- [6] Marco Simonetti, **Damiano Perri**, and Osvaldo Gervasi. “An Example of Use of Variational Methods in Quantum Machine Learning”. In: *Computational Science and Its Applications – ICCSA 2022 Workshops*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Ana Maria A. C. Rocha, and Chiara Garau. Cham: Springer International Publishing, 2022, pp. 597–609. ISBN: 978-3-031-10592-0.
- [7] **Damiano Perri**, Marco Simonetti, Alex Bordini, Simone Cimarelli, and Osvaldo Gervasi. “IoT to Monitor People Flow in Areas of Public Interest”. In: *Computational Science and Its Applications – ICCSA 2021*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, and Carmelo Maria Torre. Cham: Springer International Publishing, 2021, pp. 658–672. ISBN: 978-3-030-87016-4.

- [8] **Damiano Perri**, Marco Simonetti, Andrea Lombardi, Noelia Faginas-Lago, and Osvaldo Gervasi. “A New Method for Binary Classification of Proteins with Machine Learning”. In: *Computational Science and Its Applications – ICCSA 2021*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, and Carmelo Maria Torre. Cham: Springer International Publishing, 2021, pp. 388–397. ISBN: 978-3-030-87016-4.
- [9] **Damiano Perri**, Marco Simonetti, Sergio Tasso, Federico Ragni, and Osvaldo Gervasi. “Implementing a Scalable and Elastic Computing Environment Based on Cloud Containers”. In: *Computational Science and Its Applications – ICCSA 2021*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, and Carmelo Maria Torre. Cham: Springer International Publishing, 2021, pp. 676–689. ISBN: 978-3-030-86653-2.
- [10] Priscilla Benedetti, **Damiano Perri**, Marco Simonetti, Osvaldo Gervasi, Gianluca Reali, and Mauro Femminella. “Skin Cancer Classification Using Inception Network and Transfer Learning”. In: *Computational Science and Its Applications – ICCSA 2020*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A.C. Rocha, Eufemia Tarantino, Carmelo Maria Torre, and Yeliz Karaca. Cham: Springer International Publishing, 2020, pp. 536–545. ISBN: 978-3-030-58799-4.
- [11] **Damiano Perri**, Marco Simonetti, Andrea Lombardi, Noelia Faginas-Lago, and Osvaldo Gervasi. “Binary Classification of Proteins by a Machine Learning Approach”. In: *Computational Science and Its Applications – ICCSA 2020*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, Carmelo Maria Torre, and Yeliz Karaca. Cham: Springer International Publishing, 2020, pp. 549–558. ISBN: 978-3-030-58820-5.
- [12] Francesca Santucci, Federico Frenguelli, Alessandro De Angelis, Ilaria Cuccaro, **Damiano Perri**, and Marco Simonetti. “An Immersive Open Source Environment Using Godot”. In: *Computational Science and Its Applications – ICCSA 2020*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, Carmelo Maria Torre, and Yeliz Karaca. Cham: Springer International Publishing, 2020, pp. 784–798. ISBN: 978-3-030-58820-5.
- [13] Marco Simonetti, **Damiano Perri**, Natale Amato, and Osvaldo Gervasi. “Teaching Math with the Help of Virtual Reality”. In: *Computational Science and Its Applications – ICCSA 2020*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Chiara Garau, Ivan Blečić, David Taniar, Bernady O. Apduhan, Ana Maria A. C. Rocha, Eufemia Tarantino, Carmelo Maria Torre, and Yeliz Karaca. Cham: Springer International Publishing, 2020, pp. 799–809. ISBN: 978-3-030-58820-5.
- [14] Giulio Biondi, Valentina Franzoni, Osvaldo Gervasi, and **Damiano Perri**. “An Approach for Improving Automatic Mouth Emotion Recognition”. In: *Computational Science and Its Applications – ICCSA 2019*. Ed. by Sanjay Misra, Osvaldo Gervasi, Beniamino Murgante, Elena Stankova, Vladimir Korkhov, Carmelo Torre, Ana Maria A.C. Rocha, David Taniar, Bernady O. Apduhan, and Eufemia Tarantino. Cham: Springer International Publishing, 2019, pp. 649–664. ISBN: 978-3-030-24289-3.
- [15] Valentina Franzoni, Sergio Tasso, Simonetta Pallottelli, and **Damiano Perri**. “Sharing Linkable Learning Objects with the Use of Metadata and a Taxonomy Assistant for Categorization”. In: *Computational Science and Its Applications – ICCSA 2019*. Ed. by Sanjay Misra, Osvaldo Gervasi, Beniamino Murgante, Elena Stankova, Vladimir Korkhov, Carmelo Torre, Ana Maria A.C. Rocha, David Taniar, Bernady O. Apduhan, and Eufemia Tarantino. Cham: Springer International Publishing, 2019, pp. 336–348. ISBN: 978-3-030-24296-1.

- [16] Osvaldo Gervasi, Martina Fortunelli, Riccardo Magni, **Damiano Perri**, and Marco Simonetti. “Mobile Localization Techniques Oriented to Tangible Web”. In: *Computational Science and Its Applications – ICCSA 2019*. Ed. by Sanjay Misra, Osvaldo Gervasi, Beniamino Murgante, Elena Stankova, Vladimir Korkhov, Carmelo Torre, Ana Maria A.C. Rocha, David Taniar, Bernady O. Apduhan, and Eufemia Tarantino. Cham: Springer International Publishing, 2019, pp. 118–128. ISBN: 978-3-030-24289-3.
- [17] **Damiano Perri**, Paolo Sylos Labini, Osvaldo Gervasi, Sergio Tasso, and Flavio Vella. “Towards a Learning-Based Performance Modeling for Accelerating Deep Neural Networks”. In: *Computational Science and Its Applications – ICCSA 2019*. Ed. by Sanjay Misra, Osvaldo Gervasi, Beniamino Murgante, Elena Stankova, Vladimir Korkhov, Carmelo Torre, Ana Maria A.C. Rocha, David Taniar, Bernady O. Apduhan, and Eufemia Tarantino. Cham: Springer International Publishing, 2019, pp. 665–676. ISBN: 978-3-030-24289-3.
- [18] Antonio Laganà, Osvaldo Gervasi, Sergio Tasso, **Damiano Perri**, and Francesco Franciosa. “The ECTN Virtual Education Community Prosumer Model for Promoting and Assessing Chemical Knowledge”. In: *Computational Science and Its Applications – ICCSA 2018*. Ed. by Osvaldo Gervasi, Beniamino Murgante, Sanjay Misra, Elena Stankova, Carmelo M. Torre, Ana Maria A.C. Rocha, David Taniar, Bernady O. Apduhan, Eufemia Tarantino, and Yeonseung Ryu. Cham: Springer International Publishing, 2018, pp. 533–548. ISBN: 978-3-319-95174-4.

HE ACTED AS REVIEWER FOR
THE FOLLOWING ARTICLES
(PUBLISHED)

- [1] Vasundhara S. Rathod, Ashish Tiwari, and Omprakash G. Kakde. “Folded ensemble deep learning based text generation on the brain signal”. In: *Multimedia Tools and Applications* (Jan. 2024). ISSN: 1573-7721. DOI: [10.1007/s11042-024-18124-z](https://doi.org/10.1007/s11042-024-18124-z). URL: <https://doi.org/10.1007/s11042-024-18124-z>.
- [2] Faizan Ahmad, Zeeshan Ahmed, Momina Shaheen, Sara Muneeb, and Rubata Riasat. “A pilot study on the evaluation of cognitive abilities’ cluster through game-based intelligent technique”. In: *Multimedia Tools and Applications* (Apr. 2023). ISSN: 1573-7721. DOI: [10.1007/s11042-023-15100-x](https://doi.org/10.1007/s11042-023-15100-x). URL: <https://doi.org/10.1007/s11042-023-15100-x>.
- [3] Fayadh Alenezi, Ammar Armghan, and Kemal Polat. “A Novel Multi-Task Learning Network Based on Melanoma Segmentation and Classification with Skin Lesion Images”. In: *Diagnostics* 23 (Jan. 2023). DOI: [10.3390/diagnostics13020262](https://doi.org/10.3390/diagnostics13020262).
- [4] Musa Aslan, Muhammet Baykara, and Talha Burak Alakuş. “LSTMNCP: lie detection from EEG signals with novel hybrid deep learning method”. In: *Multimedia Tools and Applications* (Sept. 2023). ISSN: 1573-7721. DOI: [10.1007/s11042-023-16847-z](https://doi.org/10.1007/s11042-023-16847-z). URL: <https://doi.org/10.1007/s11042-023-16847-z>.
- [5] Yong Liu, Cheng Li, Jiade Huang, and Ming Gao. “MineSDS: A Unified Framework for Small Object Detection and Drivable Area Segmentation for Open-Pit Mining Scenario”. In: *Sensors* 23.13 (2023). ISSN: 1424-8220. DOI: [10.3390/s23135977](https://doi.org/10.3390/s23135977). URL: <https://www.mdpi.com/1424-8220/23/13/5977>.
- [6] Antonino Maniaci, Ignazio La Mantia, Miguel Mayo-Yáñez, Carlos Miguel Chiesa-Estomba, Jérôme Rene Lechien, Giannicola Iannella, Luca Giovanni Locatello, Giuditta Mannelli, Eleonora M. C. Trecca, Maria Rosaria Barillari, Laura Grau de Diego, Francesco Nocera, Gloria Spadaro, Alexia Mattei, Ralph Haddad, Nicolas Fakhry, and Salvatore Cocuzza. “Vocal Rehabilitation and Quality of Life after Total Laryngectomy: State-of-the-Art and Systematic Review”. In: *Prosthesis* 5.3 (2023), pp. 587–601. ISSN: 2673-1592. DOI: [10.3390/prosthesis5030041](https://doi.org/10.3390/prosthesis5030041). URL: <https://www.mdpi.com/2673-1592/5/3/41>.

- [7] Abdulsalam Salihu Mustafa, Nor'ashikin Ali, Jaspaljeet Singh Dhillon, and Darshana Sedera. "An Integrated Model for Evaluating the Sustainability of Gamified Mobile Health Apps: An Instrument Development and Validation". In: *Healthcare* 11.7 (2023). ISSN: 2227-9032. DOI: [10.3390/healthcare11071051](https://doi.org/10.3390/healthcare11071051). URL: <https://www.mdpi.com/2227-9032/11/7/1051>.
- [8] Gabin Personeni and Adriana Savescu. "Ecological validity of virtual reality simulations in workstation health and safety assessment". In: *Frontiers in Virtual Reality* 4 (2023). ISSN: 2673-4192. DOI: [10.3389/frvir.2023.1058790](https://doi.org/10.3389/frvir.2023.1058790). URL: <https://www.frontiersin.org/articles/10.3389/frvir.2023.1058790>.
- [9] Benedetta Picano and Romano Fantacci. "A Channel-Aware FL Approach for Virtual Machine Placement in 6G Edge Intelligent Ecosystems". In: *ACM Trans. Internet Things* 4.2 (May 2023). ISSN: 2691-1914. DOI: [10.1145/3584705](https://doi.org/10.1145/3584705). URL: <https://doi.org/10.1145/3584705>.
- [10] Shashi Shreya and Kakali Chatterjee. "GAN-enable latent fingerprint enhancement model for human identification system". In: *Multimedia Tools and Applications* (Aug. 2023). ISSN: 1573-7721. DOI: [10.1007/s11042-023-16510-7](https://doi.org/10.1007/s11042-023-16510-7). URL: <https://doi.org/10.1007/s11042-023-16510-7>.
- [11] Abdul Rahaman Wahab Sait and Ashit Kumar Dutta. "Developing a Deep-Learning-Based Coronary Artery Disease Detection Technique Using Computer Tomography Images". In: *Diagnostics* 13.7 (2023). ISSN: 2075-4418. DOI: [10.3390/diagnostics13071312](https://doi.org/10.3390/diagnostics13071312). URL: <https://www.mdpi.com/2075-4418/13/7/1312>.
- [12] Zheng Chen et Al. "Sequence-Based Prediction with Feature Representation Learning and Biological Function Analysis of Channel Proteins". In: *FBL* 27.6 (Apr. 2022), p. 177. DOI: [10.31083/j.fb12706177](https://doi.org/10.31083/j.fb12706177).
- [13] Pablo Campo-Prieto, José M^a Cancela-Carral, Borja Alsina-Rey, and Gustavo Rodríguez-Fuentes. "Immersive Virtual Reality as a Novel Physical Therapy Approach for Nonagenarians: Usability and Effects on Balance Outcomes of a Game-Based Exercise Program". In: *Journal of Clinical Medicine* 11.13 (2022). ISSN: 2077-0383. DOI: [10.3390/jcm11133911](https://doi.org/10.3390/jcm11133911). URL: <https://www.mdpi.com/2077-0383/11/13/3911>.
- [14] Rosa M. Carro, Fernando G. Costales, and Alvaro Ortigosa. "Serious Games for Training Myoelectric Protheses through Multi-Contact Devices". In: *Children* 9.3 (2022). ISSN: 2227-9067. DOI: [10.3390/children9030423](https://doi.org/10.3390/children9030423). URL: <https://www.mdpi.com/2227-9067/9/3/423>.
- [15] Jaewon Lee, Jaeho Yu, Jiheon Hong, Dongyeop Lee, Jinseop Kim, and Seonggil Kim. "The Effect of Augmented Reality-Based Proprioceptive Training Program on Balance, Positioning Sensation and Flexibility in Healthy Young Adults: A Randomized Controlled Trial". In: *Healthcare* 10.7 (2022). ISSN: 2227-9032. DOI: [10.3390/healthcare10071202](https://doi.org/10.3390/healthcare10071202). URL: <https://www.mdpi.com/2227-9032/10/7/1202>.
- [16] Emanuele Marino, Fabio Bruno, Loris Barbieri, and Antonio Lagudi. "Benchmarking Built-In Tracking Systems for Indoor AR Applications on Popular Mobile Devices". In: *Sensors* 22.14 (2022). ISSN: 1424-8220. DOI: [10.3390/s22145382](https://doi.org/10.3390/s22145382). URL: <https://www.mdpi.com/1424-8220/22/14/5382>.
- [17] Sofia Pescarin and Delfina S. Martinez Pandiani. "The Impact of Story Structure, Meaningfulness, and Concentration in Serious Games". In: *Information* 13.12 (2022). ISSN: 2078-2489. DOI: [10.3390/info13120567](https://doi.org/10.3390/info13120567). URL: <https://www.mdpi.com/2078-2489/13/12/567>.
- [18] Andrei Torres, Bill Kapralos, Celina Da Silva, Eva Peisachovich, and Adam Dubrowski. "Moirai: A No-Code Virtual Serious Game Authoring Platform". In: *Virtual Worlds* 1.2 (2022), pp. 147–171. ISSN: 2813-2084. DOI: [10.3390/virtualworlds1020009](https://doi.org/10.3390/virtualworlds1020009). URL: <https://www.mdpi.com/2813-2084/1/2/9>.

- [19] Jue Wang, Yuankai Tian, Ruisong Zhang, Zhilan Liu, Ye Tian, and Silan Dai. "Multi-Information Model for Large-Flowered Chrysanthemum Cultivar Recognition and Classification". In: *Frontiers in Plant Science* 13 (2022). ISSN: 1664-462X. DOI: [10.3389/fpls.2022.806711](https://doi.org/10.3389/fpls.2022.806711). URL: <https://www.frontiersin.org/articles/10.3389/fpls.2022.806711>.
- [20] Samantha C. Wong, William Ratliff, Meng Xia, Christine Park, Mark Sendak, Suresh Balu, Ricardo Henao, Lawrence Carin, and Meenal K. Kheterpal. "Use of convolutional neural networks in skin lesion analysis using real world image and non-image data". In: *Frontiers in Medicine* 9 (2022). ISSN: 2296-858X. DOI: [10.3389/fmed.2022.946937](https://doi.org/10.3389/fmed.2022.946937). URL: <https://www.frontiersin.org/articles/10.3389/fmed.2022.946937>.
- [21] Valentina Menici, Veronica Barzacchi, Silvia Filogna, Elena Beani, Francesca Tinelli, Giovanni Cioni, and Giuseppina Sgandurra. "Tele-Rehabilitation for Postural Control by Means of Virtual Reality Rehabilitation System in an Adolescent With Motor Disorder: A Case Study". In: *Frontiers in Psychology* 12 (2021), p. 4217. ISSN: 1664-1078. DOI: [10.3389/fpsyg.2021.720677](https://doi.org/10.3389/fpsyg.2021.720677). URL: <https://www.frontiersin.org/article/10.3389/fpsyg.2021.720677>.
- [22] Mohammadreza Mirzaei, Peter Kán, and Hannes Kaufmann. "Effects of Using Vibrotactile Feedback on Sound Localization by Deaf and Hard-of-Hearing People in Virtual Environments". In: *Electronics* 10.22 (2021). ISSN: 2079-9292. DOI: [10.3390/electronics10222794](https://doi.org/10.3390/electronics10222794). URL: <https://www.mdpi.com/2079-9292/10/22/2794>.

CO-SUPERVISOR OF THE
FOLLOWING MASTER'S THESES

- [1] Giovanni Lasagna, Osvaldo Gervasi, and **Damiano Perri**. "Evoluzione delle funzionalità di una piattaforma per la gestione di conferenze scientifiche". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, Feb. 2023.
- [2] Aniello Coscione, Osvaldo Gervasi, **Damiano Perri**, and David Berti. "Deep Learning e Neural Network per la sicurezza a bordo vettura per la prevenzione di sinistri con fauna selvatica". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, Apr. 2022.
- [3] Alex Dominici, Osvaldo Gervasi, **Damiano Perri**, and David Berti. "Car diagnostics con Amazon Alexa". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, Feb. 2022.
- [4] Manuel Severi, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. "Classificatore in 4D di proteine mediante l'uso della PointNet". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, Apr. 2022.
- [5] Yana Kozak, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. "Quantum machine learning: A case study of Quantum Evolutional Neural Networks". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, 2021.
- [6] Domenico Pagliuca, Sergio Tasso, and **Damiano Perri**. "Dark web e Black market: illegalità a portata di click". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, Nov. 2021.

CO-SUPERVISOR OF THE
FOLLOWING BACHELOR
THESES

- [1] Montani Andrea, Osvaldo Gervasi, and **Damiano Perri**. "Reinforcement Learning in Unity". tesi sperimentale, Laurea Magistrale. University of Perugia, IT, 2024.
- [2] Riccardo Canonico, Osvaldo Gervasi, and **Damiano Perri**. "Realtà mista per la promozione del turismo: il Metaverso dedicato a Davide Piampiano". tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2024.

- [3] Tozzi Daniele, Osvaldo Gervasi, and **Damiano Perri**. “Ottimizzazione dell’acquisizione di oggetti e forme complesse”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2024.
- [4] Leonardo Fiori, Osvaldo Gervasi, and **Damiano Perri**. “Impatto del metaverso nell’apprendimento”. tesi compilativa, Laurea Triennale. University of Perugia, IT, 2024.
- [5] Samuele Iosa, Osvaldo Gervasi, and **Damiano Perri**. “Realtà mista per esplorare l’Astrochimica”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2024.
- [6] Mastrini Lorenzo, Osvaldo Gervasi, and **Damiano Perri**. “Realtà mista per la promozione del turismo: Ottimizzazione di ambienti immersivi complessi per visore Meta Quest 3”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2024.
- [7] Silicato Lorenzo, Osvaldo Gervasi, and **Damiano Perri**. “Realtà Virtuale per curare la sindrome Visual Snow”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2024.
- [8] Marco Amici, Osvaldo Gervasi, Osvar Proietti, and **Damiano Perri**. “Digital Twins e applicazione nell’ambito dell’industria 4.0”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Feb. 2023.
- [9] Massimiliano Baglioni, Osvaldo Gervasi, and **Damiano Perri**. “Visualizzazione dati per coaching report”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [10] Riccardo Bellavista, Osvaldo Gervasi, and **Damiano Perri**. “L’interazione nel metaverso”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [11] Francesco Bietolini, Osvaldo Gervasi, and **Damiano Perri**. “Online assessment e sistemi di reportistica”. tesi compilativa, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [12] Francesco Brufani, Osvaldo Gervasi, and **Damiano Perri**. “Trattamento dei dati per il coaching report in LibreEOL”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [13] Nicolò Gizzi, Osvaldo Gervasi, and **Damiano Perri**. “Prospettive nello sviluppo di metaversi”. tesi compilativa, Laurea Triennale. University of Perugia, IT, Feb. 2023.
- [14] Alexandar Ivaylov Lukanov, Osvaldo Gervasi, and **Damiano Perri**. “Blender addon per interfacciare Blender con Unity”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, June 2023.
- [15] Alessia Petrucci, Osvaldo Gervasi, and **Damiano Perri**. “L’interazione nel metaverso”. tesi compilativa, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [16] Francesco Procacci, Osvaldo Gervasi, and **Damiano Perri**. “Interagire nel Metaverso: Il caso di Studio di VRChat”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2023.
- [17] Paolo Bitini, Osvaldo Gervasi, and **Damiano Perri**. “Implementazione di procedure di import/export di dati per sistemi di e-assessment”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2022.
- [18] Andrea Capobianco, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Suspension of Disbelief: La Realtà Virtuale per estraniarsi dal mondo del Covid”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2022.
- [19] Luca Capoccioni, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Ricostruzione di ambienti in Realtà Virtuale: Palazzo dei Priori e la Fontana Maggiore”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2022.
- [20] Claudia Cherubini, Osvaldo Gervasi, and **Damiano Perri**. “L’importanza della teleriabilitazione post ictus nell’era del Covid-19: un prototipo di training”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2022.
- [21] Enzo Valentino Cristofaro, Osvaldo Gervasi, and **Damiano Perri**. “Tecniche di rendering tridimensionale”. tesi compilativa, Laurea Triennale. University of Perugia, IT, June 2022.

- [22] Maria Riommi, Osvaldo Gervasi, and **Damiano Perri**. “Ricostruzione di ambienti in Realtà Virtuale: Piazza della Repubblica, Foligno”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2022.
- [23] Luca Spadoni, Osvaldo Gervasi, and **Damiano Perri**. “Aumento della User Experience (UX) in un sito per la gestione di conferenze”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Apr. 2022.
- [24] Danilo Roscini Vitali, Osvaldo Gervasi, and **Damiano Perri**. “Tecnologie VR e AR e sviluppo dei Metaversi”. tesi compilativa, Laurea Triennale. University of Perugia, IT, Apr. 2022.
- [25] Alessandro Alunni, Osvaldo Gervasi, and **Damiano Perri**. “Implementation of a Report facility for LibreEOL”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Nov. 2021.
- [26] Andrea Bartocchini, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Implementazione di un modulo di chat a basso impatto sulle prestazioni per una pagina web”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2021.
- [27] Francesco Saverio Beccafichi, Osvaldo Gervasi, and **Damiano Perri**. “Caratteristiche del sistema pubblico di identità digitale (SPID)”. tesi compilativa, Laurea Triennale. University of Perugia, IT, 2021.
- [28] Alex Bordini, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “L’IoT per il controllo dei flussi in aree di interesse pubblico”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2021.
- [29] Jacopo Burger, Osvaldo Gervasi, and **Damiano Perri**. “Disegno e implementazione di un teatro virtuale”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2021.
- [30] Francesco Giancristofaro, Osvaldo Gervasi, and **Damiano Perri**. “Implementazione della tipologia di domanda ‘Fill in the blanks’”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Oct. 2021.
- [31] Anis Ben Hamida, Osvaldo Gervasi, and **Damiano Perri**. “Tecniche di miglioramento della User Experience nell’e-assessment”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Oct. 2021.
- [32] Jacopo Marcucci, Osvaldo Gervasi, and **Damiano Perri**. “Import da Moodle a LibreEOL”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2021.
- [33] Arcangelo Pace, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Rappresentazione di funzioni in realtà aumentata”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, Oct. 2021.
- [34] Andrea Pompili, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Gestione automatizzata dei dati sensibili di una pubblica amministrazione”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2021.
- [35] Mattia Presta, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Problematiche sull’uso dei Big Data in ambito IoT”. tesi compilativa, Laurea Triennale. University of Perugia, IT, Nov. 2021.
- [36] Aurora Brega, Osvaldo Gervasi, and **Damiano Perri**. “Importanza degli Shader per la Realizzazione dei Mondi Virtuali”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [37] Michele Ceccarelli, Osvaldo Gervasi, and **Damiano Perri**. “Visita virtuale del museo civico del palazzo dei consoli a Gubbio”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [38] Davide Cianca, Osvaldo Gervasi, and **Damiano Perri**. “Accelerazione di reti neurali su GPU”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [39] Nalin Dhingra, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Integrazione delle piattaforme di Augmented Reality e Virtual Reality per Immersive Learning”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.

- [40] Carlo Giuseppe Genovesi, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Creazione del back-end di una procedura per la valutazione dell’impatto sulla privacy”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [41] Alessandro Gionangeli, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Computazione quantistica e computazione classica: comparazione qualitativa tra ALU quantistica e ALU classica”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [42] Sara Martinelli, Osvaldo Gervasi, and **Damiano Perri**. “Tra natura e Realtà aumentata: un prototipo di negozio online”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [43] Marco Mencagli, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Analisi comparativa delle principali piattaforme Cloud per il calcolo quantistico”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [44] Gabriele Moretti, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Implementazione di un ambiente virtuale 3D per l’Immersive Learning nel Web”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [45] Alessandro Paolucci, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Principi del Quantum Computing spiegati in un ambiente immersivo”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [46] Francesco Piconi, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Studio dell’Algoritmo di Shor e fattorizzazione di interi con Quantum Computers”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [47] Alex Pierotti, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Visita Virtuale della Chiesa di San Giovanni di Gubbio”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [48] Davide Pruscini, Osvaldo Gervasi, **Damiano Perri**, and Marco Simonetti. “Uso di Computer Quantistici per lo studio di sistemi elementari”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [49] Gilberto Zinourov, Osvaldo Gervasi, and **Damiano Perri**. “Mondi immersivi come oblio in momenti di disorientamento”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2020.
- [50] Alex Dominici, Osvaldo Gervasi, and **Damiano Perri**. “Progettazione e sviluppo dell’applicazione CGIL”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2019.
- [51] Lorenzo Guerrini, Osvaldo Gervasi, **Damiano Perri**, Riccardo Magni, and Martina Fortunelli. “Prototipazione rapida per teleriabilitazione: sincronizzazione di Unity3D con il Service Nu!Reha”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2019.
- [52] Leonardo Marchi, Osvaldo Gervasi, and **Damiano Perri**. “Realtà Virtuale immersiva con HTC Vive e Unity3D”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2019.
- [53] Riccardo Tittarelli, Osvaldo Gervasi, **Damiano Perri**, Riccardo Magni, and Martina Fortunelli. “Comunicazione in rete per la prototipazione rapida di esercizi cognitivi per teleriabilitazione”. tesi sperimentale, Laurea Triennale. University of Perugia, IT, 2019.

APPLICATIONS DEVELOPED FOR SMARTPHONES

2023 Young Sparks Symposium

<https://www.unipg.it/ateneo/protezione-dati-personali/informative/yss>

The application was created for the University of Perugia to facilitate the organisation of the Young Sparks Symposium event. The event was held from 4 to 7 September 2023 in Solomeo. The app was programmed as a Hybrid App (with Capacitor, Ionic and Vanilla JS) and was compiled for Android and iOS.

2023 Night Clock

<https://play.google.com/store/apps/details?id=com.damianop.nightclock>

This app allows you to take advantage of the amoled displays of older smartphones to turn them into bedside alarm clocks. Unlike the always on displays built into operating systems, this app allows for some additional features. First of all, the time is horizontal and has a very large font to make it easier to read. Seconds are present. Every 5 seconds, the on-screen text shifts so as to avoid burn in and protect the life of the display. Below the time we find the date and the battery percentage. The battery percentage will turn green if the phone is plugged in. A tap on the display will activate the flashlight, turning the phone into a nightlight (I suggest setting the flashlight to minimum via your phone's settings so as not to overheat the LED lamp) A long tap will change the time format from 24 to 12 hours (am/pm)

2022 Visual Snow

<https://play.google.com/store/apps/details?id=com.damianop.visualsnow>

The application was created for a research project that aimed to implement an application for simulating the eyesight of people with Visual Snow. The application was made with Unity and published for Android.

2021 AR learning

<https://play.google.com/store/apps/details?id=com.vuforia.engine.BooksUnity>

The app was created for a research project that aimed to implement three-dimensional mathematical functions in an AR environment to facilitate the teaching of mathematics in high schools. The app was made with Unity and published for Android.

WEBSITES CREATED OR ADMINISTERED**2015 – Now LibreEOL**

<https://www.libreeol.org/>

Website for university examinations. It is currently used by the University of Perugia.

2015 – Now ICCSA

<https://iccsa.org/>

Administers the website of the International Conference on Computational Science and Its Applications.

2015 – Now ess.iccsa.org

<https://ess.iccsa.org/>

Administers the website of the Submission Site for the International Conference on Computational Science and Its Applications.

2015 – Now EChemTest

<https://echemtest.libreeol.org/>

Website for conducting university examinations in chemistry. The platform also allows the automated issuing of certifications for the EChemTest ECTN programme. The platform is used internationally.

2021 – attuale damianoperri.it

<https://www.damianoperri.it/>

Damiano Perri's personal website, written in html, php, javascript and css.

2021 – Now Master-tec

<https://www.master-tec.it/>

Website of a company specialising in marketing and innovation of products and services

2019 – Now **Zaroli**

<https://zaroli.it/>

Website of the Perugian painter Edmondo Zaroli. The site allows visitors to view the painter's works, and there is also an art gallery that can be explored using virtual reality visors.

2017 – 2021 **Master-UP**

<https://www.master-up.it/>

It was a website of a company specialising in marketing and innovation of products and services

2010 – 2011 **Monte Malbe ITAS**

<http://montemalbe.altervista.org/>

Website created for a study and research project on behalf of ITAS Giordano Bruno.

SKILLS

Mother tongue Italian

Other languages

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken interaction	Spoken production	
English	C1	C1	C1	C1	C1
Japanese	A1	/	A1	A1	/

Levels: A1 and A2: Basic user – B1 and B2: Independent user – C1 and C2: Proficient user
[Common European Framework of Reference for Languages](#)

Operative Systems

- Linux: Ubuntu, Manjaro, Mint, Fedora, Kali
- Microsoft: MS-DOS e Windows (Xp, Vista, 7, 8, 10, 11)
- Apple: MacOS, iOS
- Google: Android

Programming languages

- High level: JavaScript, PHP, Python, Java
- Medium level: C, C++, C#
- Logic programming: Prolog
- Functional programming: Ocaml
- Visual programming: LabVIEW

Skills - cloud AWS

- Virtual machines: EC2
- Container: ECS, ECR
- Database: RDS, Elastic Cache
- Networks: VPC, ALB, NLB, NAT, Security Groups
- Storage: EBS, EFS
- Other tools: Certificate Manager, Cloudwatch, AWS Backup

Other skills

- Database: MySQL, MariaDB, AWS Aurora SQL, PostgreSQL
- Markup: HTML 5, CSS
- Main software: Unity, Blender, NetBeans, Visual Studio, PhpStorm, Sublime Text, Xcode, Docker, Portainer, phpMyAdmin
- Server: configuration and maintenance of networking, creation of customised dockers for services, good knowledge of the Bash shell
- Hardware: excellent skills in assembling and disassembling internal computer components and troubleshooting hardware problems in notebooks and desktop computers
- Videowriting: LibreOffice, Open Office, Microsoft Office
- Photo and Video editing: Photoshop, DaVinci Resolve, iMovie

- Communication skills**
- Excellent ability to interact with other people
 - Very good ability to adapt to multicultural environments
 - Diplomatic and respectful attitude towards the ideas and opinions of others

Digital competences

SELF-ASSESSMENT

Information Processing	Communication	Content creation	Safety	Problem solving
Independent user	Independent user	Independent user	Independent user	Independent user

[Digital competences - Self-assessment grid](#)

Other skills and interests Chess, animal and DIY enthusiast

Driving licence B

Marital status Single

Curiosities During the school year 2010-2011 he was asked by the management of the technical institute "Giordano Bruno" to coordinate the work of two classes of the last year of the course aimed at the graphic elaboration of a project sponsored by the municipality of Corciano, aimed at the production of a website on Monte Malbe and the creation of a weather station. The site is still online <http://montemalbe.altervista.org/>, it is kept active as a memory.